

Khaled Alharbi

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SUMMARY

Computer Science graduate with hands-on experience in software development, network infrastructure, and IT support. Skilled in problem-solving and developing efficient, user-friendly digital solutions through creativity and technical expertise across web, mobile, and game platforms.

EXPERIENCE

Rabbit Mart, IT Specialist Trainee

Aug 2025 – Oct 2025 | Riyadh, Saudi Arabia

- Supported and maintained IT infrastructure across multiple branches.
- Provided technical support for hardware, software, and network-related issues.
- Configured desktops, laptops, and printers; managed user accounts and access permissions.
- Maintained IT inventory, ensuring accurate tracking of issued and returned equipment.
- Assisted in firewall and network configuration to improve system reliability and security.
- Ensured all IT operations complied with company security policies and standards.

EDUCATION

Bachelor of Computer Science,

Jan 2020 – Dec 2025 | Riyadh, Saudi Arabia

Al-Imam Mohammad Ibn Saud Islamic University

College of Computer and Information Sciences

Relevant Coursework: Web, Mobile, and Game Development ·

Software Engineering · HCI · Databases · AI · Machine Learning · Networking.

SKILLS

Programming: Java, JavaScript, HTML, CSS

Tools & Frameworks: React Native, Unity, Expo, Figma, Git

Core Skills: Front-end Development · UI/UX Design · Network Infrastructure & IT Systems

Soft Skills: Problem Solving · Creative Thinking · Attention to Detail · Time Management · Responsibility

Languages: Proficient in English (Second Language)

ACADEMIC PROJECTS

EyeCue - AI-Powered Visual Assistance App, (Graduation Project)

Designed and led the development of a mobile app that assists visually impaired users by using the phone camera to recognize objects, describe scenes, identify colors, and answer visual questions, with results delivered through real-time audio feedback. Managed the overall development process from planning to testing.

NERO: ARISE - 2D Arcade Game

Designed and developed a 2D arcade game with a focus on visual design and engaging gameplay. Created multiple game modes, milestone rewards, and unlockable content to enhance the overall player experience.

Online Bookstore – Full-Stack Web Application

Developed a responsive e-commerce platform for browsing, searching, and purchasing books. Implemented customer and admin interfaces, optimized MongoDB queries, and integrated RESTful APIs to support dynamic updates, real-time inventory management, and a seamless checkout experience.

Event Countdown App – Full-Stack Mobile Application

Designed and implemented a React Native app for tracking and managing upcoming events with personalized countdowns and reminders. Integrated Firebase authentication, Expo push notifications, and intuitive navigation using stacked and tabbed views to ensure a smooth user experience.